

1 Fault Network Reconstruction using Agglomerative Clustering: 2 Applications to South Californian Seismicity

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8 Abstract

9 In this paper we introduce a method for fault network reconstruction based on the 3D spatial distribution of
10 seismicity. One of the major drawbacks of statistical earthquake models is their inability to account for the highly anisotropic
11 distribution of seismicity. Fault reconstruction has been proposed as a pattern recognition method aiming to extract this
12 structural information from seismicity catalogs. Current methods start from simple large scale models and gradually increase
13 the complexity trying to explain the small scale features. In contrast the method introduced here uses a bottom-up approach
14 that relies on initial sampling of the small scale features and reduction of this complexity by optimal local merging of
15 substructures.

16 First, we describe the implementation of the method through illustrative synthetic examples. We then apply the
17 method to the probabilistic absolute hypocenter catalog KaKiOS-16, which contains three decades of South Californian
18 seismicity. To reduce data size and increase computation efficiency, the new approach builds upon the previously introduced
19 catalog condensation method that exploits the heterogeneity of the hypocenter uncertainties. We validate the obtained fault
20 network through a pseudo prospective spatial forecast test and discuss possible improvements for future studies. The
21 performance of the presented methodology attests the importance of the non-linear techniques used to quantify location
22 uncertainty information, which is a crucial input for the large scale application of the method. We envision that the results of
23 this study can be used to construct improved models for the spatio-temporal evolution of seismicity.

24 1. Introduction

25 Owing to the continuing advances in instrumentation and improvement of seismic networks coverage, earthquake
26 detection magnitude thresholds have been decreasing while the number of recorded events is increasing. As governed by the
27 Gutenberg-Richter law, the number of earthquakes above a given magnitude increases exponentially as the magnitude is
28 decreased (Ishimoto and Iida, 1939; Gutenberg and Richter, 1954). Recent studies suggest that the Gutenberg-Richter law
29 might hold down to very small magnitudes corresponding to interatomic-scale dislocations (Boettcher et al., 2009; Kwiatek
30 et al., 2010). This implies that there is practically no upper limit on the amount of seismicity we can expect to record as our

31 instrumentation capabilities continue to improve. Although considerable funding and research efforts are being channeled
32 into recording seismicity, when we look at the uses of the end product (i.e. seismic catalogs) we often see that the vast
33 majority of the data (i.e. events with small magnitudes) are not used in the analyses. For instance, probabilistic seismic
34 hazard studies rely on catalogs containing events detected over long terms, which increases the minimum magnitude that can
35 be considered due to the higher completeness magnitude levels in the past. Similarly, earthquake forecasting models are
36 commonly based on the complete part of the catalogs. For instance, in their forecasting model, (Helmstetter et al., 2007) use
37 only $M > 2$ events, which corresponds to only ~30% of the recorded seismicity. The forecasting skills of the current state-of-
38 the-art models can well be hindered not only due to our limited physical understanding of earthquakes, but also due to this
39 data censoring.

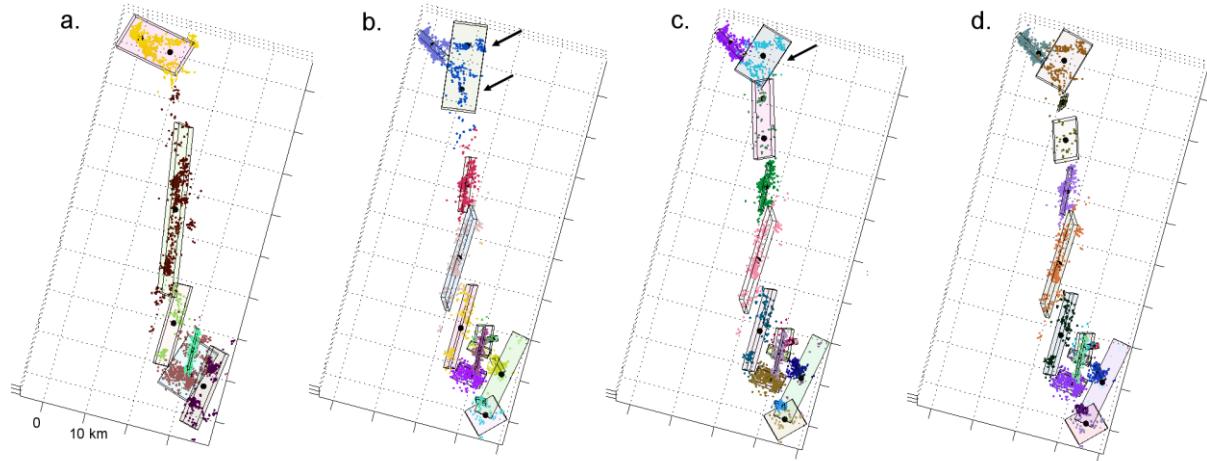
40 In this conjecture, fault network reconstruction can be regarded as an effort to tap into this seemingly neglected but
41 vast data source, and extract information in the form of parametric spatial seismicity patterns. We are motivated by the
42 ubiquitous observations that large earthquakes are followed by aftershocks that sample the main rupturing faults, and
43 conversely that these faults become the focal structures of following large earthquakes. In other words, there is a relentless
44 cycle as earthquakes occur on faults that themselves grow by accumulating earthquakes. By using each earthquake, no
45 matter how big or small, as a spark in the dark, we aim to illuminate and reconstruct the underlying fault network. If the
46 emerging structure is coherent, it should allow us to better forecast the spatial distribution of future seismicity and also to
47 investigate possible interactions between its constituent segments.

48 The paper is structured as follows. First, we give an overview of recent developments in the field of fault network
49 reconstruction and spatial modeling of seismicity. In Section 2, we describe our new clustering method and demonstrate its
50 performance using a synthetic example. In Section 3, we apply the method to the recently relocated southern California
51 catalog KaKiOS-16 (Kamer et al., 2016) and discuss the obtained fault network. In Section 4, we perform a pseudo-
52 prospective forecasting test using four years of seismicity that was recorded during 2011-2015 and was not included in the
53 KaKiOS-16 catalog. In the final Section, we conclude with an outlook on future developments.

54 **2. Recent developments in fault reconstruction**

55 In the context the work presented here, we use the term "fault" as a three-dimensional geometric shape or kernel
56 optimized to fit observed earthquake hypocenters. Fault network reconstruction based on seismicity catalogs was introduced
57 by (Ouillon et al., 2008). The authors presented a dynamical clustering method based on fitting the hypocenters distribution
58 with a plane, which is then iteratively split into an increasing number of subplanes to provide better fits by accounting of
59 smaller scale structural details. The method uses the overall location uncertainty as a lower bound of the fit residuals to avoid
60 over fitting. (Wang et al., 2013) made further improvements by accounting for the individual location uncertainties of the
61 events and introducing motivated quality evaluation criteria (based, for instance, on the agreement of the planes orientations
62 with the events focal mechanisms). (Ouillon and Sornette, 2011) proposed an alternative method based on probabilistic
63 mixture modeling (Bishop, 2007) using 3D Gaussian kernels. This method introduced notable improvements, such as the use

64 of an independent validation set to constrain the optimal number of kernels to explain the data (i.e. model complexity) and
65 diagnostics based on nearest-neighbors tetrahedra volumes to eliminate singular clusters that cause the mixture likelihood to
66 diverge. While our method is inspired by these studies, and in several aspects builds upon their findings, we also note an
67 inherent drawback of the iterative splitting approach that is common to all the previously mentioned methods. This can be
68 observed when an additional plane (or kernel), introduced by splitting, fails to converge to the local clusters and is instead
69 attracted to the regions of high horizontal variance (see Figure 1 for an illustration in the case of Landers' seismicity).
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71
72 **Figure 1** Iterative splits on the 1992 Landers aftershock data. Points with different colors represent seismicity associated with each plane.
73 Black dots show the center points of the planes resulting from the next split. Notice how in steps b. to c. step the planes fail to converge to
74 the local branches (shown with arrows), and the method prefers to introduce a horizontal plane to fit a more complex local pattern.

75 This deficiency has motivated us to pursue a different concept. Instead of starting with the simplest model (i.e. a
76 single plane or kernel) and increasing the complexity progressively by iterative splits, we propose just the opposite: start at
77 the highest possible complexity level (as many kernels as possible) and gradually converge to a simpler structure by iterative
78 merging of the individual substructures. In this respect, the new approach can be regarded as a “bottom-up” while the
79 previous ones are “top-down” approaches.

80 **3. The agglomerative clustering method**

81 **3.1. Method description**

82 The method shares the basic principles of agglomerative clustering (Rokach and Maimon, 2005) with additional
83 improvements to suit the specifics of seismic data, such as the strong anisotropy of the underlying fault segments. We
84 illustrate the method by applying it to a synthetic dataset obtained by sampling hypocenters on a set of five plane segments,

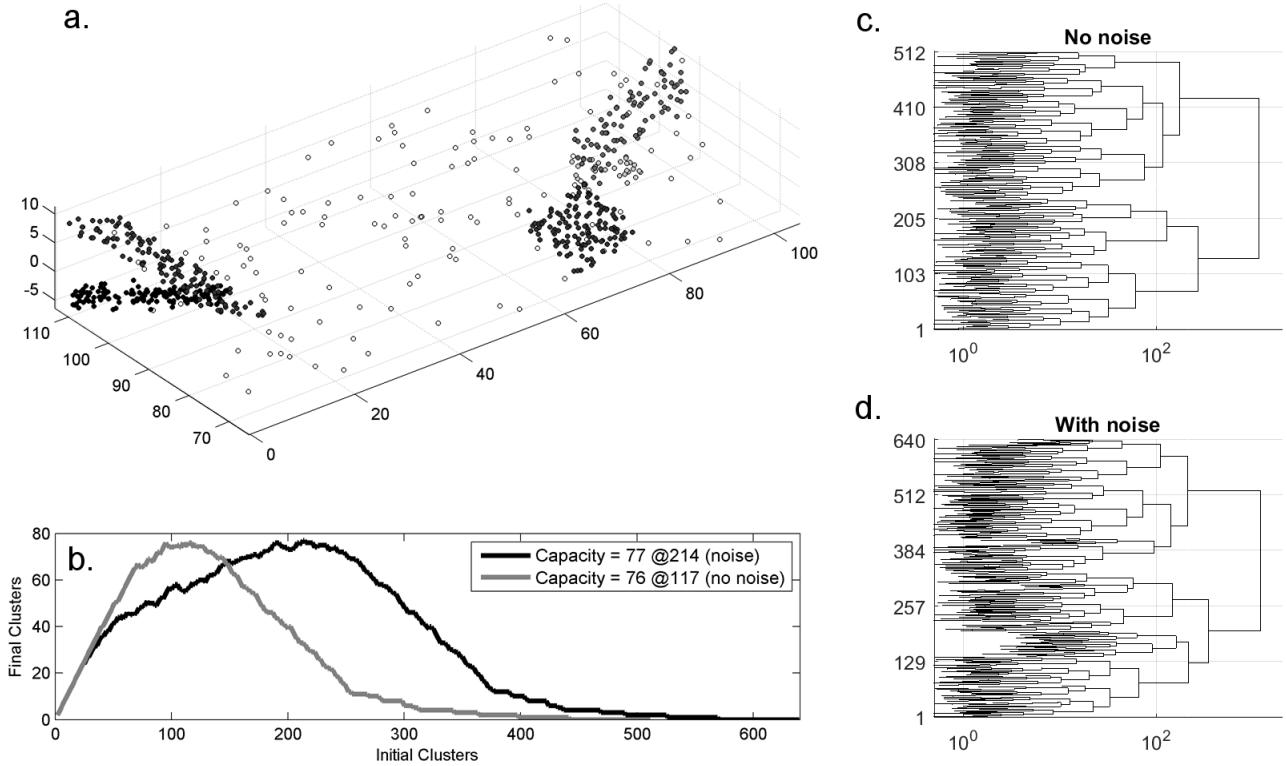
85 and potentially adding uncorrelated background points which are uniformly distributed in the volume (see Figure 2). The
86 implementation follows the successive steps described below:

87 i) For a given dataset featuring N hypocenters, we first construct an agglomerative hierarchical cluster (AHC) tree
88 based on Ward's minimum variance linkage method (Ward, 1963). Such a tree starts out with a cluster for each data-point
89 (i.e., with zero variance) and then progressively branches into an incrementally decreasing number of clusters (see Figure 2
90 c,d). At any step, the merging of two clusters is based on a criterion involving the minimum distance D_w criterion given by:

$$D_w(C_i, C_j) = \sum_{x \in C_{ij}} (x - r_{ij})^2 - \sum_{x \in C_i} (x - r_i)^2 - \sum_{x \in C_j} (x - r_j)^2 \quad (1)$$

91 In this equation, C_{ij} is the cluster formed by merging clusters C_i and C_j , x represents the set of hypocenters, and r (with
92 proper subscript) is the centroid of each cluster. Hence, clusters i and j are merged if the sum of squares in Eq. (1) is
93 minimized after they are merged into a single cluster ij . The number of branches in the tree is thus reduced by one, and the
94 remaining clusters are used to decide which ones will be merged at the next iteration. This merging of clusters/branches
95 continues until there remains only a single cluster. "Cutting" the AHC tree at the D_w level corresponding to the desired
96 number of branches allows one to choose the number of clusters (from 1 to N) used to represent the original dataset. While
97 there are many different linkage methods and distance metrics, here we have chosen to use Ward's criterion because it
98 produces clusters with regular sizes. This is important for the atomization procedure as we want clusters to have similar
99 potentials to merge and grow into bigger structures.

100 ii) Since our goal is to obtain a fault network where segments are modeled by Gaussian kernels, we begin by
101 estimating how many such kernels can be constructed with the clusters featured in the AHC tree. At its most detailed level
102 (N clusters) no such kernel exists as they would collapse on each data point, becoming singular. At the next level ($N-1$
103 clusters), we have the same problem. We thus incrementally reduce the level, traversing AHC tree, until we get a first cluster
104 featuring 4 hypocenters, which defines the first non-singular cluster. We then continue our traverse along the tree down
105 replacing each cluster having more than 4 points by a Gaussian kernel. At each level on the tree, we count the number of
106 these non-singular Gaussian kernels. The results are illustrated on Figure 2b where we consider two cases: first considering
107 only the 5 planes, the second one including a set of uniformly distributed background points. In the first case, we see that the
108 maximum number of Gaussian kernels (76) is obtained when we cut the tree so that the total number of clusters is 117. In the
109 second case, in the presence of background points, the maximum number of Gaussian kernels (77) is obtained when we cut
110 the tree at a level of 214 clusters. We refer to this maximum number as the "holding capacity" of the dataset, and the
111 corresponding configuration defines the starting point of the following iterative and likelihood-based clustering algorithm.
112 The process of finding this optimum set of initial Gaussian proto-clusters (all containing more than 4 points) is coined as
113 "atomization".



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116 **Figure 2** a) Synthetic fault network with 640 points created by uniform sampling of 5 faults, each shown with a different shade according
 117 to its total number of points. Empty circles represent the %20 uniformly random background points. b) Determination of the holding
 118 capacity (see main text) for the case with and without background points. c-d) Dendograms showing the agglomerative hierarchical
 119 cluster tree for the data with no noise (c) and with noise (d). The horizontal length of each branch is the minimum distance D_w (see Eq.1)
 120 joining two clusters

121 iii) Once we determine the holding capacity, all points that are not associated with any Gaussian kernel are assigned
 122 to a uniform background kernel that encloses the whole dataset. The boundaries of this kernel are defined as the minimum
 123 bounding box of its points. The uniform spatial density of this background kernel is defined as number of points divided by
 124 the volume (see Figure 3). The Gaussian kernels together with the uniform background kernel represent a mixture model
 125 where each kernel has a contributing weight proportional to the number of points that are associated with it (Bishop, 2007).
 126 This representation facilitates the calculation of an overall likelihood and allows us to compare models with different
 127 complexities using the Bayesian Information Criteria (BIC) (Schwarz, 1978) given by:

$$BIC = -\sum_i^N \log(L) + \frac{k}{2} \log(N) \quad (2)$$

128 where L is the likelihood of each data point, k is the number of free parameters of the mixture model and N is the total
 129 number of data points. The value of k is calculated as $k=10N_C-1$ (where N_C is the number of kernels in the mixture) since
 130 each kernel requires 3 (mean vector) + 6 (covariance matrix) + 1 (weight) = 10 free parameters. The same parameterization
 131 is also used to describe the background kernel, which is a uniformly dense cuboid with a size and orientation prescribed by
 132 its covariance matrix. The number of free parameters (k) is reduced by 1 because the weights have to sum to unity and hence
 133 knowing N_C-1 of them is sufficient.

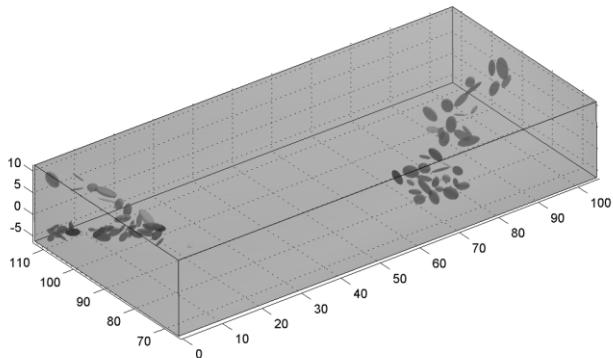
134 iv) At the holding capacity, the representation with the large number of kernels is likely to constitute an overfitting
 135 model for the data set. Therefore, we iteratively merge pairs of the Gaussian kernels until an optimal balance between fitness
 136 and model complexity is reached. We use the measure of information gain in terms of BIC to select which pair of kernels to
 137 merge. For any given pair of Gaussian kernels, the BIC gain resulting from their merger is calculated using Equation (3)
 138 where L_{int} is the likelihood of each data-point for the initial (unmerged) model and L_{mrg} is the likelihood in the case where the
 139 two candidate clusters are merged:

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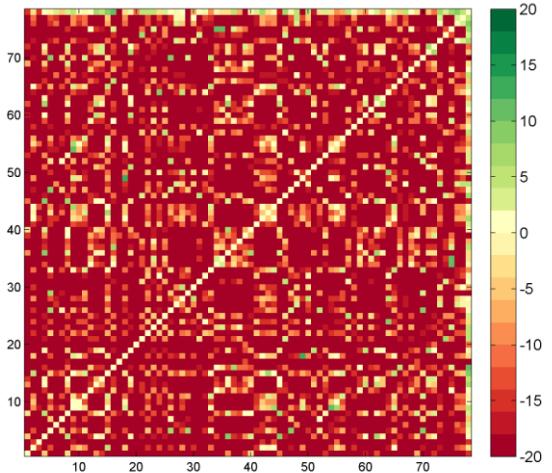
$$\begin{aligned}
 BIC_{Gain} &= BIC_{int} - BIC_{mrg} \\
 BIC_{int} &= -\sum_i^N \log(L_{int}) + \frac{k}{2} \log(N) \\
 BIC_{mrg} &= -\sum_i^N \log(L_{mrg}) + \frac{k-10}{2} \log(N) \\
 BIC_{Gain} &= \sum_i^N \log(L_{mrg}) - \sum_i^N \log(L_{int}) + 5 \log(N)
 \end{aligned} \tag{3}$$

141 Notice that each merging of a pair of kernels decreases k by 10, thus a given merger can be considered only if the reduction
 142 of the penalty term is greater than the decrease of likelihood (i.e. $BIC_{Gain} > 0$).

143 a.



143 b.



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Figure 3 a) The initial *protoclusters* for the synthetic dataset given in Figure 2a. Notice that the number of clusters (78) includes the uniform background kernel as well. b) The *BIC* gain matrix calculated for all possible merging of pairs of kernels.

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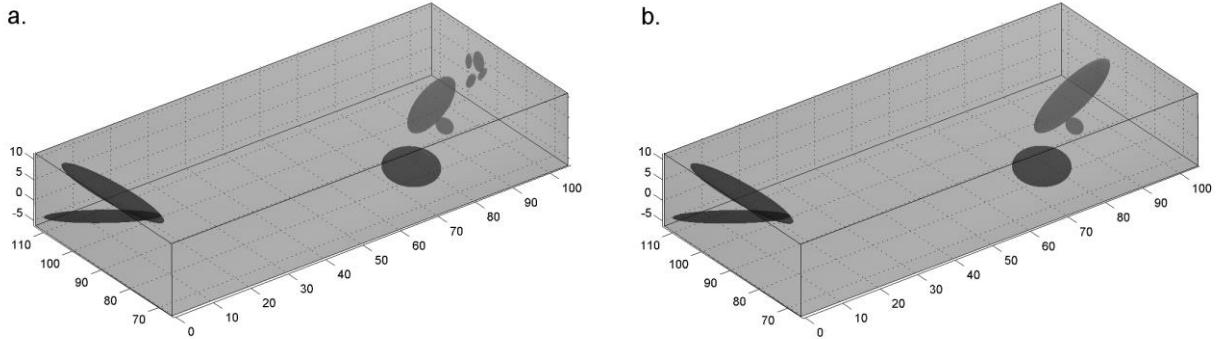
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Using this formulation, we calculate a matrix where the value at the intersection of i^{th} row and j^{th} column corresponds to the BIC gain for merging clusters i and j . We merge the pair with the maximum BIC gain and then re-estimate the matrix since we need to know the BIC gains of the newly formed cluster. At each step, the complexity of the model is reduced by one cluster, and the procedure continues until there is no merging yielding a positive BIC gain. Figure 3b shows such a BIC gain matrix calculated for the initial model with 77 clusters. Notice that a Gaussian cluster is not allowed to merge with the background kernel. The $BIC_{Gain} > 0$ criteria, which essentially drives and terminates the merging process, is similar to a likelihood ratio test (Neyman and Pearson, 1933; Wilks, 1938) with the advantage that the models tested do not need be nested.

The computational demand of the BIC gain matrix increases quadratically with the number of data points. To make our approach feasible for large seismic datasets, we introduce a preliminary check that considers clusters as candidates for merging only if they are overlapping within a confidence interval of $\sigma\sqrt{12}$ in any of their principal component directions. The factor $\sqrt{12}$ is derived from the variance of an hypothetical uniform distribution over a planar surface (for details see (Ouillon et al., 2008)).

During all steps of the merging procedure, the data points are in the state of *soft clustering*, meaning that they have a finite probability to belong to any given kernel. A deterministic assignment can be achieved by assigning each point to the kernel that provides the highest responsibility (as per the definition of a mixture model), which is referred to as *hard clustering*. This dichotomy between stochastic and deterministic inference gives rise to two different implementations for the merging criteria: 1) *local* criterion: considering only the two candidate clusters and the data-points assigned to them through hard-clustering and 2) *global* criterion: considering the likelihood of all data-points for all clusters. In essence, the *local* criterion

165 tests the information gain for the case of two kernels versus one kernel on a subset, whereas the global criterion considers N_c
166 versus N_c-1 kernels on the whole mixture and dataset. Figure 4 shows the resulting final reconstructions for the two criteria.
167



168
169 **Figure 4** The final models obtained using the local (a) and global (b) merging criteria for the dataset presented on Figure 2. The number of
170 clusters, including the uniform background kernel, is 11 and 6 for the local and global criteria respectively.

171 For this synthetic dataset, we observe that both the local and global criteria converge to a similar final structure. The global
172 criterion yields a model with the same number of clusters as the input synthetic, while the local criterion introduces four
173 additional clusters in the under-sampled part of one of the faults. For most pattern recognition applications that deal with a
174 robust definition of noise and signal, the global criterion may be the preferred choice since it is able to recover the true
175 complexity level. However, since this method is intended for natural seismicity, we also see a potential in the local criterion.
176 For instance, consider the case where two fault segments close to each other are weakly active and thus have a low spatial
177 density of hypocenters compared to other distant faults that are much more active. In that case, the global criterion may
178 choose to merge the low-activity faults, while the local criterion may preserve them as separate.

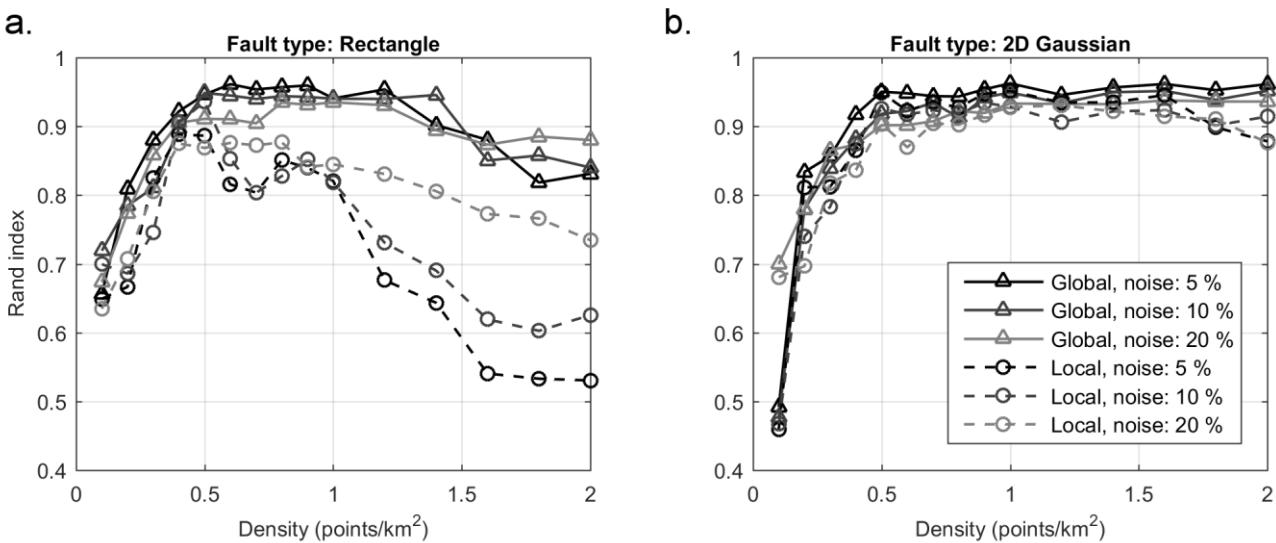
179 **3.2. Sensitivity analysis**

180 In order to gain insight about the sensitivity and the robustness of the proposed method, we conduct a more elaborate
181 synthetic test. We generate a set of 20 randomly oriented planes with their attributes varying in the following ranges: strike
182 angle -90° to 90°, dip angle 45° to 90°, length 20 to 40 km, width 5 to 15 km. The fault planes span a region with the
183 dimensions of 220 x 150 x 30 km. Each fault plane is sampled randomly with an increasing number of points; starting from
184 0.1 point/km² going up to 2 points/km² in 15 steps, producing sets with a total number of points in the range of 609 to
185 14,475. We also consider three different uniform background noise levels at 5%, 10% and 20% yielding a total of 45
186 synthetic sets. We apply our clustering method to each of these sets and report the resulting performance using the Rand
187 index. The Rand index measures the similarity between different clusterings and is expressed by the following equation
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$$R = \frac{2(a+b)}{n(n-1)} \quad (4)$$

189

190 where a is the number of pairs that are in the same cluster in the two clusterings, b is the number of pairs that are in different
 191 clusters in the two clusterings and n is the number of points in the dataset. A Rand index of 1 indicates total match between
 192 the two groupings while a value of 0 indicates that all pairs are in disagreement. In our case, we are comparing the ground
 193 truth clustering, which is given by the 20 fault planes and the uniform background, and the clustering obtained by our
 194 method. Figure 5a shows the Rand index obtained using the *local* and the *global* criteria as a function of increasing sampling
 195 density for the three levels of background noise. As mentioned earlier, the performance of the *global* criterion is better than
 196 the *local* one, which degrades with increasing density as the method start introducing additional clusters. The Rand index of
 197 the *global* criterion saturates around 0.95 and starts decreasing as the density increases above ~ 1.25 points/km 2 . This
 198 saturation can be explained by the fact that additional Gaussian kernels are needed to fit the sharp corners of the rectangular
 199 planes as they become more pronounced with increased sampling. We can make an analogy with the Fourier series
 200 expansion of a square wave, where more terms are needed to fit the sharp edges. In our case, these additional terms (i.e.
 201 Gaussian kernels) increase the complexity and cause the Rand index to drop. To confirm this we repeat the synthetics by
 202 sampling Gaussian kernels with the eigenvectors corresponding to the rake and dip, and eigenvalues corresponding to the
 203 length, width and thickness of the rectangular planes. The results are shown in Figure 5b where we see no drop off in the
 204 Rand index.



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206 **Figure 5** Clustering similarities between ground truth synthetic dataset and method results quantified by the Rand index. *Global* and *local*
 207 merging criteria are shown as solid and dashed lines respectively. Background noise amplitude is shown as shades of gray. Results for
 208 ground truth sampled from a) rectangular fault planes b) elliptic Gaussian kernels with similar dimensions.

209 These synthetics indicate that the method is robust in the presence of uniform background noise and that it is able to
210 recover structures that are sufficiently sampled. In the presented case, the performance saturates around 0.5
211 points/km², however this value can change based on the particular setting. For instance, if faults are very closely
212 spaced and intersecting, higher sampling may be needed. On the other hand, if the structures are isolated, similar
213 performance can be achieved at lower sampling. The MATLAB code used for generating the synthetics and evaluating
214 the reconstruction's Rand index is provided. Users may prefer to create synthetic cases that are informed by the
215 properties of the actual data they are working on (such as numbers of points, spatial extend, etc.)

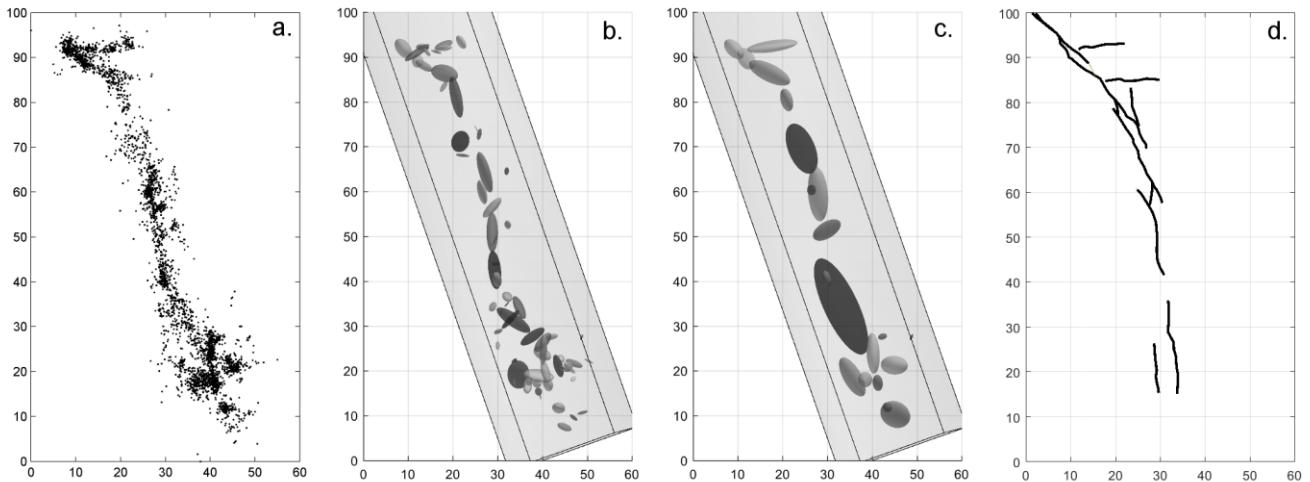
216 **4. Application to seismicity**

217 In this section, we apply our method to observed seismicity data. For this purpose, we use the KaKiOS-16 catalog
218 (Kamer et al., 2016) that was obtained by probabilistic absolute location of nearly 479,000 Southern Californian events
219 spanning the time period 1981-2011. We consider all events, regardless of magnitude, as each event samples some part of
220 the fault network. Before tackling this vast dataset, however, we first consider the 1992 Landers sequence as a smaller
221 dataset to assess the overall performance and computational demands.

222 **4.1. Small Scale application to the Landers aftershocks sequence**

223 We use the same dataset as (Wang et al., 2013) that consists of 3,360 aftershocks of the 1992 Landers earthquake.
224 The initial atomization step produces a total of 394 proto-clusters that are iteratively merged using the two different criteria
225 (local and global). The resulting fault networks are given in Figure 6 together with the fault traces available in the
226 Community Fault Model of southern California (Plesch et al., 2007). Comparing the two fault networks, we observe that the
227 local criterion provides a much detailed structure that is consistent with the large scale features in the global one. We also
228 observe that, in the southern end, the global criterion produces thick clusters by lumping together small features with
229 seemingly different orientations. These small scale features have relatively few points and thus low contribution to the
230 overall likelihood. The global criterion favors these mergers to reduce the complexity penalty in Equation (2), which scales
231 with the total number of points. In the local case, however, because each merger is evaluated considering only the points
232 assigned to the merging clusters, the likelihood gain of these small scale features can overcome the penalty reduction and
233 they remain unmerged. It is also possible to employ metrics based on consistency of focal mechanism solutions to evaluate
234 the reconstructed faults. For a detailed application of such metrics the reader is referred to the detailed work by Wang et
235 al.(2013). In this study, since we do not have focal mechanism solutions for our target catalog, we focus on information
236 criteria metrics and out of sample forecast tests.

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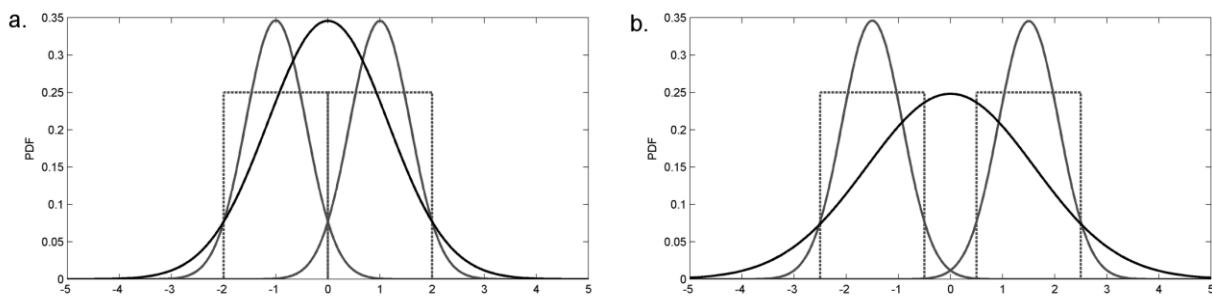


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239 **Figure 6** a) Top view of the 1992 Landers aftershocks. Fault networks obtained from these events using the local (b) and global (c)
 240 merging criterion, each resulting in 70 and 22 clusters respectively. d) Fault traces obtained from the Community Fault Model of southern
 241 California

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243 Our second observation is that the background kernel attains a higher weight of 11% using the local criterion
 244 compared to the global one yielding only 5%. Keeping in mind that both criteria are applied on the same initial set of proto-
 245 clusters, and that there are no mergers with the background kernel, we argue that the difference between the background
 246 weights is due to density differences in the tails of the kernels. We investigate this in Figure 7 for the simple 1D case
 247 considering mergers between two boxcar functions (analogous for planes in 3D) approximated with Gaussian functions. We
 248 observe that the merged Gaussian has higher densities in its tails compared to its constituents. The effect is amplified when
 249 the distance between the merging clusters is increased (Figure 7b). Hence, in the local case, the peripheral points are more
 250 likely to be associated with the background kernel due to the lower densities at the tails of the small, unmerged clusters.



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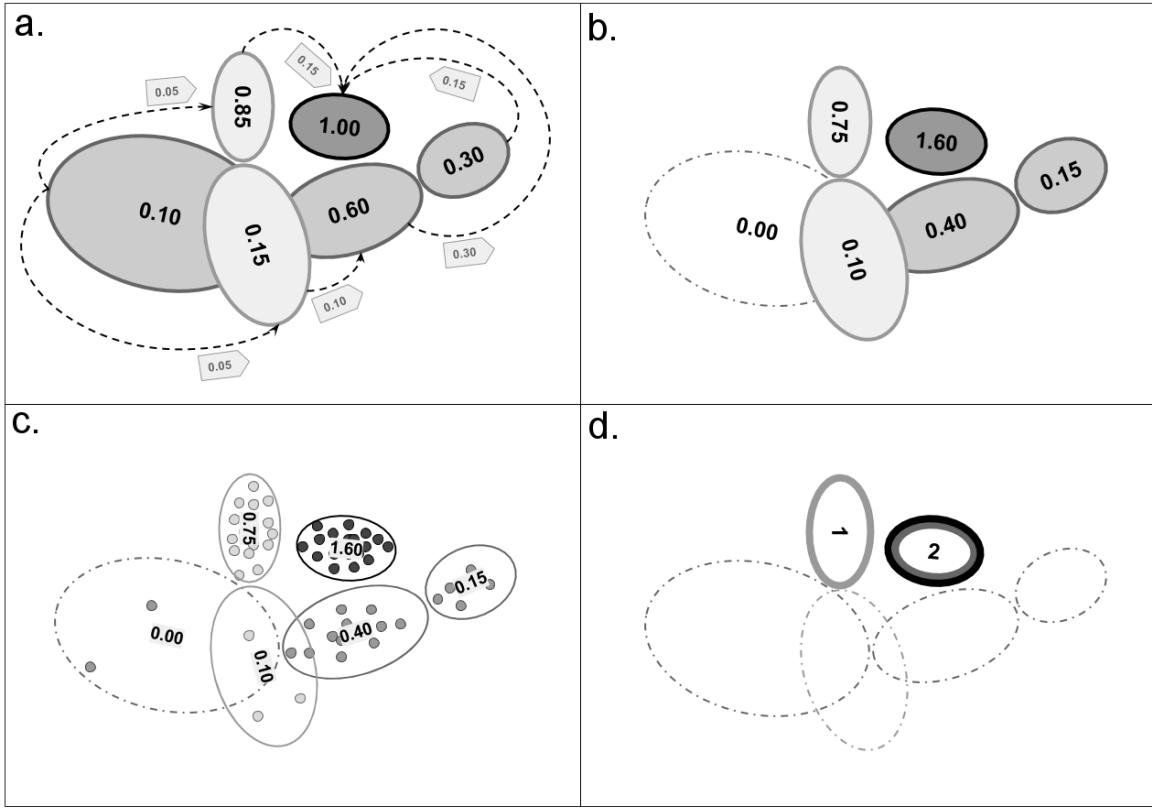
252 **Figure 7** Two uniform distributions (dotted gray lines), their Gaussian approximations (solid gray lines) and the Gaussian resulting from
 253 their merger (solid black line). Notice that the joint Gaussian has higher densities at the tails compared to its constituents.

254 Another important insight from this sample case was regarding the feasibility of a large scale application. As
255 pointed out here and in previous studies (Ouillon and Sornette, 2011; Wang et al., 2013), the computational demand for such
256 pattern recognition methods increases rapidly with the number of data-points. The Landers case with 3,360 points took \sim 5
257 minutes on a 4-core, 2.2GHz machine with 16GB memory. Considering that our target catalog is nearly \sim 145 times larger, a
258 quadratic increase would mean an expected computation time of more than two months. Even with a high performance
259 computing cluster, we would have to tackle memory management and associated overhead issues. Although technically
260 feasible, pursuing this path would limit the use of our method only to the few privileged with access to such computing
261 facilities. In a previous work we proposed a new solution called "catalog condensation", that uses the location uncertainty
262 estimates to reduce the length of a catalog while preserving its spatial information content (Kamer et al., 2015). In the
263 following section, we will detail how we applied this method to the KaKiOS-16 catalog in order to make the clustering
264 computations feasible.

265 **4.2. Condensation of the KaKiOS-16 catalog**

266 The condensation method reduces the effective catalog length by first ranking the events according to their location
267 uncertainty and then successively condensing poorly located events onto better located ones (for detailed explanation see
268 Kamer et al., 2015). The initial formulation of the method was developed considering the state of the art catalogs of the time.
269 Location uncertainties in these catalogs are assumed to be normally distributed and hence expressed either in terms of a
270 horizontal and vertical standard deviation, or with a diagonal 3x3 covariance matrix. With the development of the KaKiOS-
271 16 catalog, we extended this simplistic representation to allow arbitrarily complex location PDFs to be modeled with
272 mixtures of Gaussians. Such mixture models, consisting of multiple Gaussian kernels, were found to be the optimal
273 representation for 81% percent of the events, which required an average of 3.24 Gaussian components (the rest was
274 optimally modeled using a single Gaussian kernel). Therefore we first needed to generalize the condensation methodology,
275 which was initially developed for single kernels, to accommodate the multiple kernel representation. In the original version,
276 all events are initiated with equal unit weights. They are then ranked according to their isotropic variances and weights are
277 progressively transferred from the high variance to the low variance events according to their overlap. In the generalized
278 version, each event is represented by a number of Gaussian kernels that are initiated with their respective mixture weight (0-
279 1). All kernels are then ranked according to their isotropic variance and the weights are transferred as in the original method
280 with the additional constraint that weight transfers between kernels of the same event are not allowed (see Figure 8a, b). This
281 constraint is motivated by the fact that the kernels representing each event's location PDF are already optimized. Thus a
282 weight transfer between those can lead only to a sub-optimal location representation.

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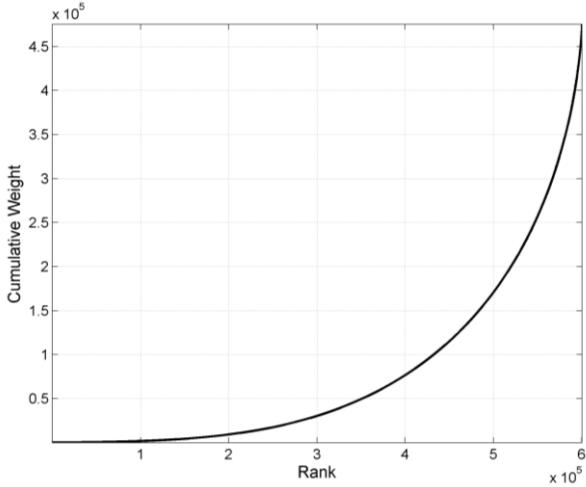


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285 **Figure 8** Idealized schematic representations of 3 events with 1,2 and 3 Gaussian kernels each a) Condensation: each event is represented
 286 by a different shade, weight transfer is represented by the arrows; notice that there are no intra-event weight transfers b) Final condensed
 287 catalog: the total weight sum is preserved, one component is discarded. c) Sampling of the event PDFs: this step is done on the original
 288 catalog d) Each event is assigned to the condensed kernel that provides the maximum likelihood for most of its sampled points; three
 289 events are assigned to two condensed kernels.

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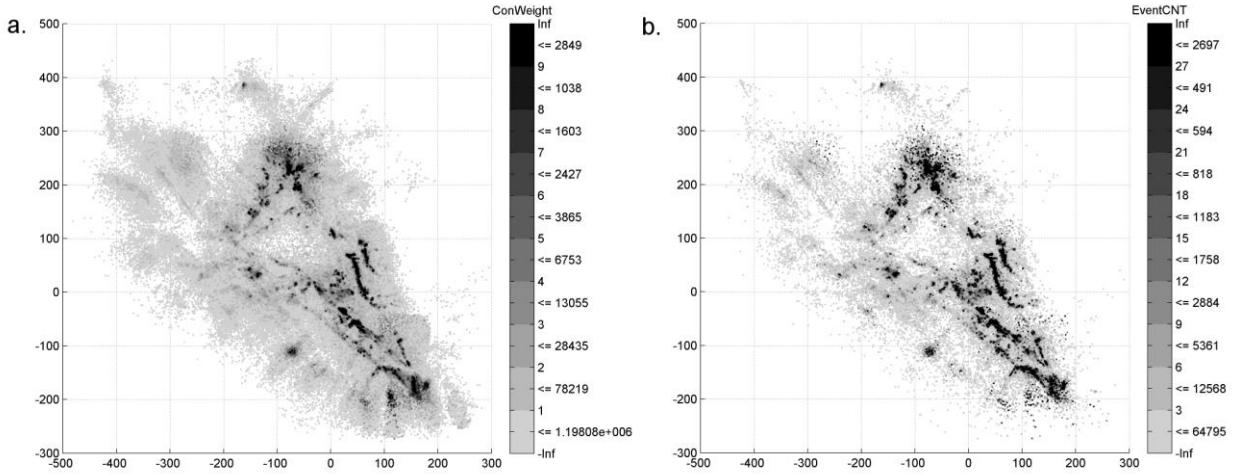
291 The KaKiOS-16 catalog contains 479,056 events whose location PDFs are represented by a total of 1,346,010
 292 Gaussian components (i.e. kernels). Condensation reduces this number to 600,463 as weights from events with high variance
 293 are transferred to better located ones. Nevertheless, in Figure 9 we see that nearly half of these components amount to only
 294 10% of the total event weight. The computation time scales with the number of components, while the information content is
 295 proportional to number of events. Hence the large number of components amounting to a relatively low number of events
 296 would make the computation inefficient. A quick solution could be to take the components with the largest weights
 297 constituting 90% or 95% of the total mass, mimicking a confidence interval. Such a "solution" would depend on the arbitrary
 298 cutoff choice and would have the potential to discard data that may be of value for our application.



299

300 **Figure 9** Cumulative weights of the 600,463 condensed KaKiOS-16 components representing a total of 479,056 events. The components
301 are ranked according to increasing weights.

302 We can avoid such an arbitrary cut-off by employing the fact that the condensed catalog is essentially a Gaussian
303 mixture model (GMM) representing the spatial PDF of earthquake occurrence in South California. We can then, in the same
304 vein as the hard clustering described previously, assign each event to its most likely GMM component (i.e. kernel). If we
305 consider each event individually, the most likely kernel would be the one with the highest responsibility. However, for a
306 globally optimal representation we need to find the best representative kernel for each event among all other kernels. To do
307 this, we sample the original (uncondensed) PDF of each event with 1000 points and then calculate the likelihood of each
308 sample point with respect to all the condensed kernels. The event is assigned to the kernel that provides the maximum
309 likelihood for the highest number of sample points (see Figure 8c,d). As a result of this procedure, the 479,056 events are
310 assigned to 93,149 distinct kernels. The spatial distribution of all the initial condensed kernels is given in Figure 10a, while
311 the kernels assigned with at least one event after the hard clustering are shown in Figure 10b. Essentially, this procedure can
312 be viewed as using the condensed catalog as a prior for the individual event locations. The use of accumulated seismicity as
313 a prior for focusing and relocation has been proposed by Jones and Stewart (1997) and investigated in detail by Li et al.
314 (2016). We can see the effect of this strategy more clearly in Figure 8, where starting from 3 different events in the catalog
315 (Figure 8a), we finally converge to only 2 different final locations (Figure 8d).



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Figure 10 a: Mean locations of condensed 600,463 Gaussian components shaded according to their weights. b: The same components shaded according to the total number of events assigned to them after the maximum likelihood assignment

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319 4.3. Large scale application to Southern California

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In previous works, we concluded that the spatial distribution of southern California seismicity is multifractal, i.e. it is an inhomogeneous collection of singularities (Kamer et al., 2015, 2016). The spatial features in Figure 10 can be seen as expressions of these singularities. Since we are interested in the general form of the fault network rather than the second order features (e.g. inhomogeneous seismicity rates along the same fault) we consider all the centers of all 93,149 kernels as individual points, effectively disregarding their weights. Considering the weight of each kernel would result in more complex structure with singularities that can be associated with the fractal slip distribution of large events (Mai and Beroza, 2002) modulated through the non-uniform network detection capabilities. Thus, by disregarding the kernel weights we are considering only the potential loci of earthquakes, not their activity rates.

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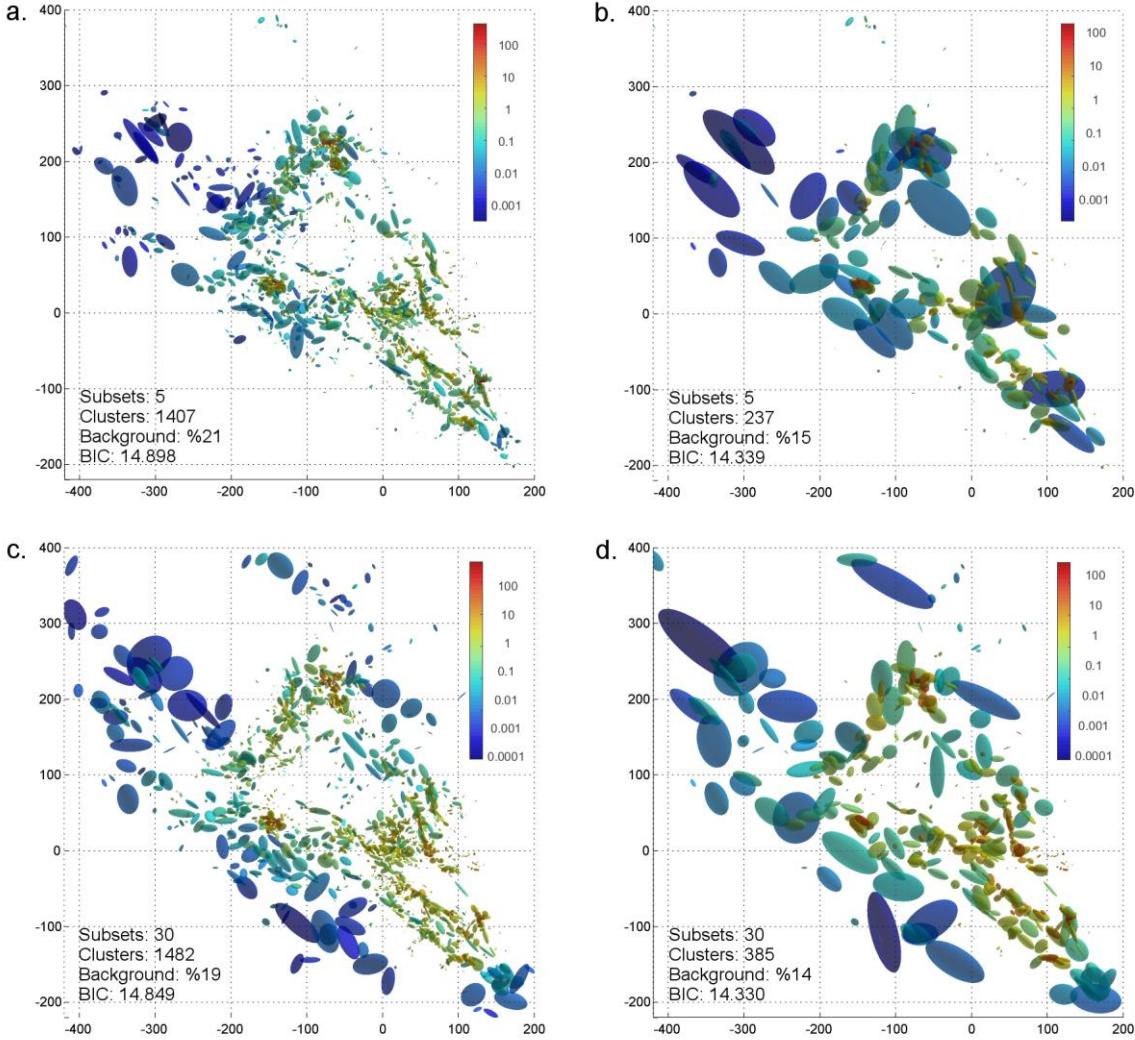
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Another important aspect, in the case of such a large scale application, is the uniform background kernel. The assumption of a single background kernel defined as the minimum bounding box of the entire dataset seems to be suitable for the case of Landers aftershocks, however it becomes evident that for whole Southern California such a minimum bounding box would overestimate the data extent (covering aseismic offshore areas) and would thus lead to an underestimated density. In addition, one can also expect the background density to vary regionally in such large domains. We thus extend our approach by allowing for multiple uniform background kernels. For this purpose, we make use of the AHC tree that is already calculated for the atomization of the whole dataset. We then cut the tree at a level corresponding to only a few clusters (5 or 30 in the following application), which allows to divide the original catalog into smaller subcatalogs represented by each cluster. Each of these subsets is then atomized individually yielding its own background kernel. The atomized subsets are then brought together, to be progressively merged. Naturally, we have no objective way of knowing how many background kernels a dataset may feature. However, in various synthetic tests, involving cuboid backgrounds

339 with known densities, we observe that inflating this number has no effect on the recovered densities, whereas a too low value
 340 causes underestimation. Apart from this justification, we are motivated to divide this large dataset into subsets for purely
 341 computational reasons as this allows for improved parallelization and computational efficiency.



342

343 **Figure 11** Fault network reconstructions for the KaKiOS-16 catalog. Top row shows results for the case of 5 initial subsets with (a) local
 344 and (b) global merging criterion. Bottom row shows the (c) local and (d) global merging criterion for 30 initial subsets. The number of
 345 clusters, background weight and BIC per data point is given in the insets. Clusters are colored according their density (data point per km^3)
 346 where the volume is estimated as the product of standard deviations along the principal component axes.

347 Figure 11 shows the two fault networks obtained for two different initial settings: using 5 and 30 subsets. For each
 348 choice, we show the results of the local and global criterion; the background cuboids are not plotted to avoid clutter. Our

349 immediate observation is related to the events associated with the 1986 Oceanside sequence (Wesson and Nicholson, 1988)
350 located at coordinates (-75,-125). The kernel associated with these events is virtually absent in the fault networks
351 reconstructed from 5 initial subsets (Figure 11a,b). This can be explained in terms of the atomization procedure. In the case
352 of 5 initial subsets, the offshore Oceanside seismicity falls in a subset containing onshore faults such as the Elsinore fault at
353 coordinates (0,-75). Because these faults have a more coherent spatial structure compared to the diffused Oceanside
354 seismicity, their proto-cluster holding capacity is higher. Hence the atomization procedure continues increasing the number
355 of clusters while the Oceanside seismicity has actually reached its own holding capacity. This causes nearly all of the proto-
356 clusters within the Oceanside region to become singular and be discarded into the background. In the case of 30 subsets, the
357 Oceanside seismicity is in a separate region and thus is able to retain a more reliable holding capacity estimation, yielding to
358 the detection of the underlying structures.

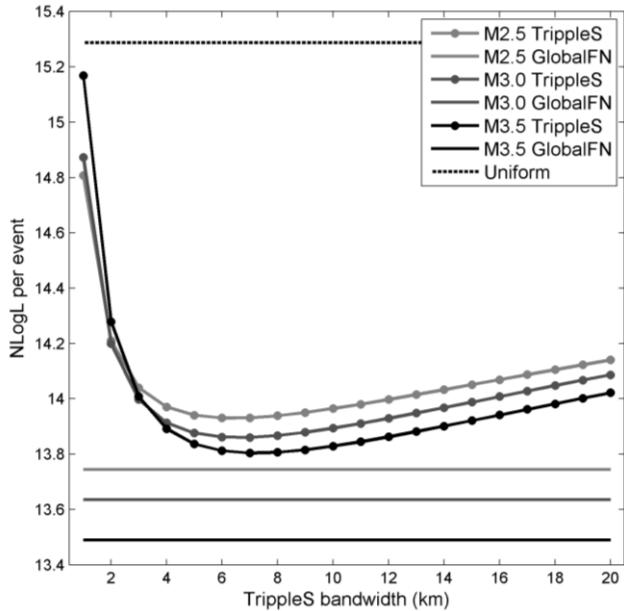
359 At this point, the natural question would be: which of these fault networks is a better model? The answer to this
360 question would depend on the application. If one is interested in the correspondence between the reconstructed faults and
361 focal mechanisms, or high resolution fault traces, which are expressions of local stress/strain conditions, then the ideal
362 choice would be the local criterion. However, if the application of interest is an earthquake forecast covering the whole
363 catalog domain, then one should consider the global criterion because it yields a lower BIC value, since it is formulated with
364 respect to the overall likelihood. We leave the statistical investigation of the fault network parameters (e.g. fault length, dip,
365 thickness distributions) as a subject for a separate study and instead focus on an immediate application of the obtained fault
366 networks.

367 5. Validation through a spatial forecast test

368 Several methods can be proposed for the validation of a reconstructed fault network. One way could be to project
369 the faults on the surface and check their correspondence with the mapped fault traces. This would be a tedious task since it
370 would involve a case-by-case qualitative analysis. Furthermore, many of the faults illuminated by recent seismicity might not
371 have been mapped or they may simply have no surface expressions. In the case of the 2014 Napa earthquake, there was also
372 a significant disparity between the spatial distribution of aftershocks and the observed surface trace (Brocher et al., 2015).
373 Another option would be to compare the agreement between the reconstructed faults and the focal mechanisms of the events
374 associated with them. With many of the metrics already developed (Wang et al., 2013), this would allow for a systematic
375 evaluation. However, the current focal mechanisms catalog for Southern California is based on the HYS-12 catalog
376 (Hauksson et al., 2012; Yang et al., 2012) obtained by relative double-difference techniques. As previously discussed in our
377 studies (Kamer et al., 2015, 2016), we have demonstrated that this catalog exhibits artificial clustering effects at different
378 scales. Hence, any focal mechanism based on hypocenters from this relative location catalog would be inconsistent with the
379 absolute locations of the KaKiOS-16 catalog.

380 Therefore we are left with the eventual option: validation by spatial forecasting. For this purpose, we will use the
381 global criterion model obtained from 30 subsets because it has the lowest BIC value of the four reconstructions presented

382 above. Our fault reconstruction uses all events in the KaKiOS-16 catalog, regardless of their magnitude. The last event in
383 this catalog occurred on June 30th 2011. For target events, we consider all routinely located events by the Southern California
384 Earthquake Data Center between July 1st 2011 and July 1st 2015 with magnitudes larger than M2.5. We limit our volume of
385 interest arbitrarily to the region limited by latitudes [32.5, 36.0], longitudes [-121, -115] and depths in the range 0-20km. The
386 likelihood scores of the target events are calculated directly from the fault network, which is essentially a weighted mixture
387 of Gaussian PDFs and uniform backgrounds kernels. The only modification done to accommodate the forecast is aggregating
388 all background kernels into a single cuboid covering the volume of interest. The weight of this cuboid is equal to the sum of
389 all aggregated background kernel weights. To compare the spatial forecasting performance of our fault network we consider
390 the simple smoothed seismicity model (TripleS) (Zechar and Jordan, 2010) that was proposed as a forecasting benchmark.
391 This model is obtained by replacing each event with an isotropic, constant bandwidth Gaussian kernel. The bandwidth is
392 then optimized by dividing the dataset into training and validation sets. As already pointed out by (Zechar and Jordan, 2010)
393 the construction of the model involves several choices (e.g. choice of optimization function, choice of candidate bandwidths,
394 etc...). To sidestep these choices we construct the TripleS model by optimizing the bandwidth parameter directly on the
395 target set. Allowing this privilege of foresight, which would not be possible in a prospective setting, makes sure that the
396 TripleS method is at its maximum attainable forecast skill. Figure 12 shows the forecast performances of our fault network,
397 the TripleS model and a single uniformly dense cuboid. The performance is quantified in terms of negative log likelihood per
398 target event for varying magnitude cut-offs of the target dataset. The reconstructed fault network performs better for all
399 magnitude cut-off levels. We also observe a consistent relative performance increase with increasing magnitude cutoff,
400 suggesting that the larger events tend to occur closer to the principal planes defined by the two largest eigenvalues of the
401 fitting kernels.



402

403 **Figure 12** Average Negative Log Likelihood for the target dataset limited to events above M2.5 (light gray), M3.0 (dark gray) and M3.5 (black). Performance of the TripleS models is evaluated as a function of the isotropic kernel bandwidth (dotted lines). The fault network performance is plotted with constant level solid lines. The performance of a single uniformly dense cuboid is plotted with a dashed line.

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406 The superiority of our model with respect to TripleS can be understood in terms of model parameterization, i.e.

407 model complexity. There is a general misconception regarding the meaning of “model complexity” in the earthquake

408 forecasting community. The term is often used to express the degree of conceptual convolution employed while deriving the

409 model. For instance, in their 2010 paper, Zechar and Jordan refer to the TripleS model as “a simple model” compared to

410 models employing anisotropic or adaptive kernels (Kagan and Jackson, 1994, 2007). As a result, one might be inclined to

411 believe that the model obtained by fault reconstruction presented in this study is far more complex than TripleS. However, it

412 is important to notice that the complexity of a model is independent of the algorithmic procedures undertaken to obtain it.

413 What matters is the number of parameters that are needed to communicate it, or in other words its minimum description

414 length (Rissanen, 1978; Schwarz, 1978). TripleS is essentially a GMM model expressed by the 3D locations of its

415 components and a constant kernel bandwidth. Hence it has a total of $(3*479,056)+1=1,437,168$ free parameters compared to

416 the $(10*385)-1=3,849$ of our fault network. Thus, the difference in spatial forecasting performance can be understood in

417 terms of the TripleS’ overparametrization compared to the optimal complexity criteria employed in reconstructing the fault

418 network. It is true that, compared to our fault reconstruction method, the TripleS model is easier to formulate and obtain.

419 However, the fact that the isotropic TripleS kernels are co-located with hypocenters of previous earthquakes does not reduce

420 the complexity of the model. As an everyday analogy, consider for instance an image saved as Bitmap, where each pixel is

421 encoded with an integer representing its color: Such a representation of an image, although much simpler to encode, would

422 require larger storage space compared to one obtained by JPEG compression. Although the JPEG compression is an

423 elaborated algorithm, it produces a representation that is much simpler. In the same vein, the fault reconstruction method
424 uses regularities in the data to obtain a simpler, more optimal representation.

425 Another contributing factor to the performance of the fault network can be regarded as the utilization of location
426 uncertainty information that facilitates condensation. This has two consequences: 1) decreasing the overall spatial entropy
427 and thus providing a clearer picture of the fault network, and 2) reducing the effect of repeated events occurring on each
428 segment, thus providing a more even prior on all segments.

429 **6. Conclusion**

430 We presented an agglomerative clustering method for seismicity-based fault network reconstruction. The method
431 provides the following advantages: 1) a bottom-up approach that explores all possible merger options at each step and moves
432 coherently towards a global optimum; 2) an optimized atomization scheme to isolate the background (i.e. uncorrelated)
433 points; 3) improved computation performance due to geometrical merging constraints. We were able to analyze a very large
434 dataset consisting of 30 years of South Californian seismicity by utilizing the non-linear location uncertainties of the events
435 and condensing the catalog to ~20% of its initial size. We validated the information gain of the reconstructed fault network
436 through a pseudo-prospective 3D spatial forecast test, targeting 4 years of seismicity.

437 Notwithstanding these encouraging results, there are several aspects in which the proposed methodology can be
438 further improved and extended. In the current formulation, the distinct background kernels are represented by the minimum
439 bounding box of each subset, so that they tend to overlap and bias the overall background density. This can be improved by
440 employing convex hulls, alpha shapes (Edelsbrunner and Mücke, 1994) or a Voronoi tessellation (Voronoi, 1908) optimized
441 to match the subset borders. The shape of the background kernel could also be adapted to the specific application; for
442 induced seismicity catalogs, it can be a minimum bounding sphere or an isotropic Gaussian since the pressure field diffuses
443 more or less radially from the injection point (Király-Proag et al., 2016). Different types of proto-clusters such as Student-t
444 kernels or copulas can be used in the atomization step or they can be introduced at various steps of the merger by allowing
445 for data-driven kernel choices.

446 The reconstructed faults can facilitate other fault related research by providing a systematic way to obtain planar
447 structures from observed seismicity. For instance, analysis of static stress transfer can be aided by employing the
448 reconstructed fault network to resolve the focal plane ambiguity (Nandan et al., 2016; Navas-Portella et al., 2020). Similarly,
449 the orientation of each individual kernel can be used as a local prior to improve the performance of real-time rupture
450 detectors (Böse et al., 2017). Studies relying on mapped fault traces to model rupture dynamics can be also extended using
451 reconstructed fault networks that represent observed seismicity including its uncertainty (Wollherr et al., 2019).

452 An important implication of the reconstructed fault network is its potential in modeling the temporal evolution of
453 seismicity. The Epidemic Type Aftershock Sequence (ETAS) model can be simplified significantly in the presence of
454 optimally defined Gaussian fault kernels. Rather than expressing the whole catalog sequence as the weighted combination of
455 all previous events, we can instead coarse-grain the problem at the fault segment scale, and have multiple sequences

456 corresponding to each fault kernel, each of them being a combination of the activity on the other fault kernels. Such a
457 formulation would eliminate the need for the commonly used isotropic distance in the ETAS kernels, as this single degree
458 kernel induces essentially the same deficiencies discussed in the case of the TripleS model. Thus, we can expect such an
459 ETAS model, based on a fault network, to have significantly better forecasting performances compared to its isotropic
460 variants.

461

462 **Code and data availability.** The Matlab implementation of the agglomerative fault reconstruction method and the synthetic
463 tests can be downloaded from <http://www.mathworks.com/matlabcentral/fileexchange/81193> (last accessed October 2020).
464 The KaKiOS-16 catalog can be downloaded from <http://www.ykamer.xyz/kakios/> (last accessed July 2020). The Matlab
465 implementation of the condensation method can be downloaded from
466 <http://www.mathworks.com/matlabcentral/fileexchange/48702> (last accessed July 2020).

467

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469 and DS. YK developed the computer codes.

470

471 **Competing interests.** The authors declare that they have no conflict of interest.

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475

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