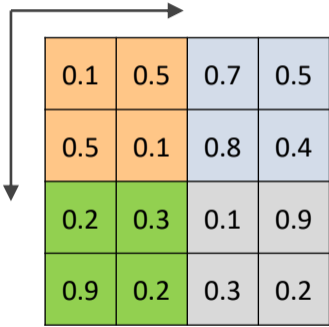


Stride (s) = 2

Padding (p) = 0



A 4x4 grid representing an input image. The top-left 2x2 area (orange) contains values 0.1, 0.5, 0.5, 0.1. The top-right 2x2 area (light blue) contains values 0.7, 0.5, 0.8, 0.4. The bottom-left 2x2 area (green) contains values 0.2, 0.3, 0.9, 0.2. The bottom-right 2x2 area (grey) contains values 0.1, 0.9, 0.3, 0.2. A horizontal arrow above the grid points right, and a vertical arrow to the left of the grid points down, both indicating a stride of 2.

0.1	0.5	0.7	0.5
0.5	0.1	0.8	0.4
0.2	0.3	0.1	0.9
0.9	0.2	0.3	0.2

Input image
4x4

Max pooling



0.5	0.8
0.9	0.9

Kernel size
2x2



Average pooling

0.3	0.6
0.4	0.38